

LITHIUM ION BATTERY CHARGER USING C8051F300

Relevant Devices

This application note applies to the following devices: C8051F300

Introduction

Driven by the need for untethered mobility and ease of use, many systems rely on rechargable batteries as their primary power source. The battery charging circuitry for these systems is typically implemented using a fixed-function IC to control the charging current/voltage profile.

The C8051F30x family provides a flexible alternative to fixed-function battery chargers. This application note discusses how to use the C8051F30x family in Li-Ion battery charger applications. The Li-Ion charging algorithms can be easily adapted to other battery chemistries, but an understanding of other battery chemistries is required to ensure proper charging for those chemistries.

Key Points

- On-chip high-speed, 8-bit ADC provides superior accuracy in monitoring charge voltage (critical to prevent overcharging in Li-Ion applications), maximizing charge effectiveness and battery life.
- On-chip PWM provides means to implement buck converter with a very small external inductor.
- On-chip Temp sensor provides an accurate and stable drive voltage for determining battery temperature. An external RTD (resistive temperature device) can also be used via the flexible analog input AMUX.
- A single C8051F30x platform provides full product range for multi-chemistry chargers, expediting time to market and reducing inventory.

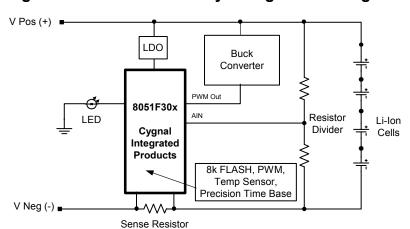


Figure 1. Lithium Ion Battery Charge Block Diagram.

Charging Basics

Batteries are exhaustively characterized to determine safe yet time-efficient charging profiles. The optimum charging method for a battery is dependent on the battery's chemistry (Li-Ion, NiMH, NiCd, SLA, etc.). However, most charging strategies implement a 3-phase scheme:

- 1. Low-current conditioning phase
- 2. Constant-current phase
- 3. Constant-voltage phase/charge termination

All batteries are charged by transferring electrical energy into them (refer to the references at the end of this note for a battery primer). The maximum charge current for a battery is dependent on the battery's rated capacity (C). For example, a battery with a cell capacity of 1000mAh is referred to as being charged at 1C (1 times the battery capacity) if the charge current is 1000mA. A battery can be charged at 1/50C (20 mA) or lower if desired. However, this is a common trickle-charge rate and is not practical in fast charge schemes where short charge-time is desired.

Most modern chargers utilize both trickle-charge and rated charge (also referred to as bulk charge) while charging a battery. The trickle-charge current is usually used in the initial phases of charging to minimize early self heating which can lead to premature charge termination. The bulk charge is usually used in the middle phase where the most of the battery's energy is restored.

During the final phase of battery charge, which generally takes the majority of the charge time, either the current or voltage or a combination of both are monitored to determine when charging is complete. Again, the termination scheme depends on the battery's chemistry. For instance, most Lithium Ion battery chargers hold the battery voltage constant, and monitor for minimum current. NiCd

batteries use a rate of change in voltage or temperature to determine when to terminate.

Note that while charging a battery, *most* of the electrical energy is stored in a chemical process, but not all as no system is 100 percent efficient. Some of the electrical energy is converter to thermal energy, heating up the battery. This is fine until the battery reaches full charge at which time all the electrical energy is converted to thermal energy. In this case, if charging isn't terminated, the battery can be damaged or destroyed. Fast chargers (chargers that charge batteries fully in less than a couple hours) compound this issue, as these chargers use a high charge current to minimize charge time. As one can see, monitoring a battery's temperature is critical (especially for Li-Ion as they explode if overcharged). Therefore, the temperature is monitored during all phases. Charge is terminated immediately if the temperature rises out of range.

Li-lon Battery Charger - Hardware

Currently, Li-Ion batteries are the battery chemistry of choice for most applications due to their high energy/space and energy/weight characteristics when compared to other chemistries. Most modern Li-Ion chargers use the tapered charge termination, minimum current (see Figure 2), method to ensure the battery is fully charged as does the example code provided at the end of this note.

Buck Converter

The most economical way to create a tapered termination charger is to use a buck converter. A buck converter is a switching regulator that uses an inductor and/or a transformer (if isolation is desired), as an energy storage element to transfer energy from the input to the output in discrete packets (for our example we use an inductor; the capacitor in Figure 3 is used for ripple reduction). Feedback circuitry regulates the energy transfer via the transistor, also referred to as the pass switch, to maintain a constant voltage or constant current



Charge Current

Charge Voltage

Charge Voltage

Charge Voltage

Time

Figure 2. Lithium Ion Charge Profile.

within the load limits of the circuit. See Figure 3 for details.

Tapered Charger Using the F30x

Figure 3 illustrates an example buck converter using the 'F30x. The pass switch is controlled via the on-chip 8-bit PWM (Pulse Width Modulator) output of the PCA. When the switch is on, current will flow like in Figure 3A. The capacitor is charged from the input through the inductor. The inductor is also charged. When the switch is opened (Figure 3B), the inductor will try to maintain its current flow by inducing a voltage as the current through an inductor can't change instantaneously. The current then flows through the diode and the inductor charges the capacitor. Then the cycle repeats itself. On a larger scale, if the duty cycle is decreased (shorter "on" time), the average

voltage decreases and vice versa. Therefore, controlling the duty cycles allows one to regulate the voltage or the current to within desired limits.

Selecting the Buck Converter Inductor

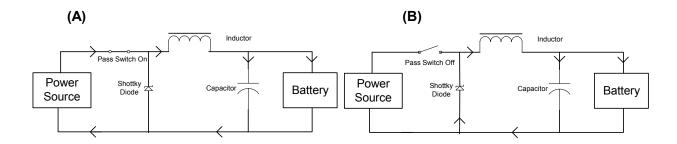
To size the inductor in the buck converter, one first assumes a 50 percent duty cycle, as this is where the converter operates most efficiently.

Duty cycle is given by Equation 1, where T is the period of the PWM (in our example $T = 10.5 \mu S$).

$$DutyCycle = \frac{ton}{T}$$

Equation 1. Duty Cycle.

Figure 3. Buck Converter.





With this established, select a PWM switching frequency. As Equation 2

$$L = \frac{(Vi - Vsat - Vo)ton}{2lomax}$$

Equation 2. Inductor Size.

shows, the larger the PWM switching frequency, the smaller (and more cost effective) the inductor. Our example code configures the 'F30x's 8-bit hardware PWM to use the internal master clock of 24.5MHz divided by 256 to generate a 95.7kHz switch rate.

Now we can calculate the inductor's size. Assuming V_i , the charging voltage, is 15V, V_{sat} , the saturation voltage, is 0.5V, the desired output voltage, $V_{o,}$ is 4.2V, and I_{0MAX} , the maximum output current, is 1500 mA, the inductor should be at least $18\mu H$.

Note that the capacitor in this circuit is simply a ripple reducer. The larger it is the better as ripple is inversely proportional to the size of the cap. For more details on buck converters, refer to the references listed at the end of this note.

Li-lon Battery Charger - Software

The software example that follows demonstrates a Li-Ion battery charger using the C8051F300. The F300 is designed for high-level languages like "C" and includes an 8-bit 8051 based micro-controller, an 8-bit 500 ksps ADC, 8k FLASH, an 8-bit and 16-bit PWM, and a 2% accurate oscillator all on-chip. The algorithms discussed are written entirely in "C" making them easily portable. Refer to the F300's datasheet for a full description of the device.

Calibration

To ensure accurate voltage and current measurements, the algorithms use a two-point system calibration scheme. In this scheme, the user is expected to apply two known voltages and two known currents, preferable, one point near ground and the other point near full-scale. The algorithm then takes these two points, calculates a slope and an offset for both the current and voltage channels, and stores the results in FLASH. All future conversions are scaled relative to these slope and offset calculations. Note that if an external amplifier is used for the current channel, it will need to be calibrated with a similar two-point calibration scheme to ensure maximum accuracy.

Temperature

To monitor the temperature, the algorithms use the on-chip temperature sensor. The sensor is left uncalibrated, but still provides a sufficiently accurate temperature measurement. For more accurate temperature measurement, one or two-point temperature calibration is required.

An external temperature sensor can be used if desired. The AMUX can to be reconfigured to accommodate this additional input voltage.

Current

The charge-current to the battery cells is monitored by taking a differential voltage reading across a small but accurate sense resistor. The current is amplified through the on-chip PGA, digitized by the on-chip 8-bit ADC, and scaled accordingly via the slope and offset calibration coefficients. An external gain stage may be necessary if more resolution is desired for the current measurement.

Voltage

The battery's voltages are divided down and monitored via external resistors. Note that this example uses the supply voltage as the ADC voltage reference. Any monitored voltage above the reference voltage must be divided down for accurate moni-



toring. If a more accurate reference is required, an external voltage reference can be used. Adjustment to the divide resistors must be made accordingly.

Charging - Phase1

In phase 1, (for description purposes, we assume the battery is initially discharged), the 'F30x regulates the battery's current to $I_{LOWCURRENT}$ (typically 1/50 C) until the battery's voltage reaches $V_{MINVOLTBULK}$. Note that the battery's charge current is current limited to $I_{LOWCURRENT}$ to ensure safe initial charge and to minimize battery self-heating. If at any time the temperature increases out of limit, charging is halted.

Charging - Phase 2

Once the battery reaches $V_{MINVOLTBULK}$ the charger enters phase 2, where the battery's algorithm controls the PWM pass switch to ensure the output voltage provides a constant charge-current I_{BULK} to the battery (rate or bulk current is usually 1C and is definable in the header file as is $I_{LOWCURRENT}$ and $V_{MINVOLTBULK}$).

Charging - Phase 3

After the battery reaches V_{Top} (typically 4.2 V in single cell charger), the charger algorithm enters phase 3, where the PWM feeds back and regulates the battery's voltage. In phase 3, the battery continues to charge until the battery's charge current reaches $I_{MINIBULKI}$, after which, the battery is charged for an additional 30 minutes and then charge terminates. Phase 3 typically takes the majority of the charging time.

Note that in most practical applications, such as a portable PC, the batteries may be in any of the three phases when charging is activated. This doesn't really affect the charger as it simply monitor's the

battery's current condition and starts charging from that point.

Conclusion

The C8051F300's high level of analog integration, small form-factor, integrated FLASH memory, and low power consumption makes it ideal for flexible next generation battery charging applications. This application note discussed how to use the C8051F30x family in Lithium Ion battery charger applications. Example code is provided as well.

References

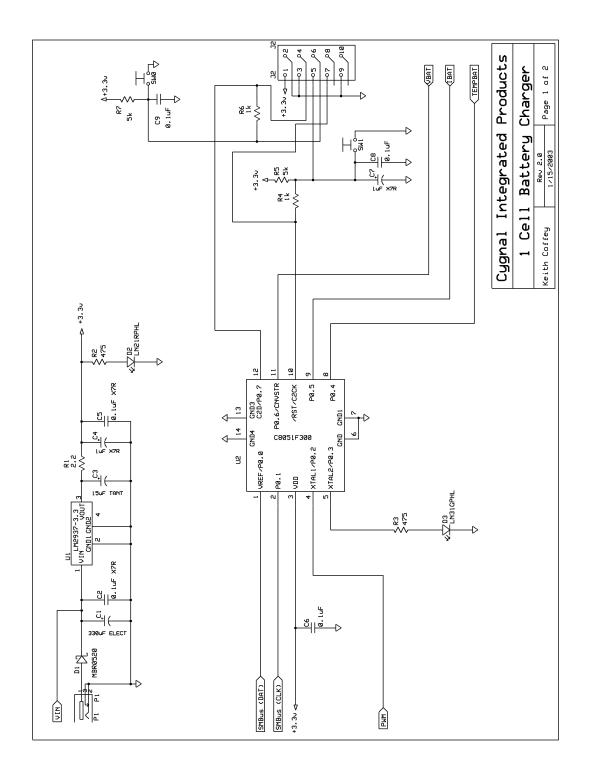
Maxim Integrated Product, "DC-DC Converter Tutorial".

Martinez, Carlos and Drori, Yossi and Ciancio, Joe, "AN126 Smart Battery Primer", Xicor, October 1999.



Appendix

Figure 4. 1 Cell Battery Charger Schematic.



2 of Schematic Name Company Name 3 % RSENSE >R13 \$R14 \$20k R12 → 20k MBRA14@CT PMM

Figure 5. 1 Cell Buck Converter Schematic.



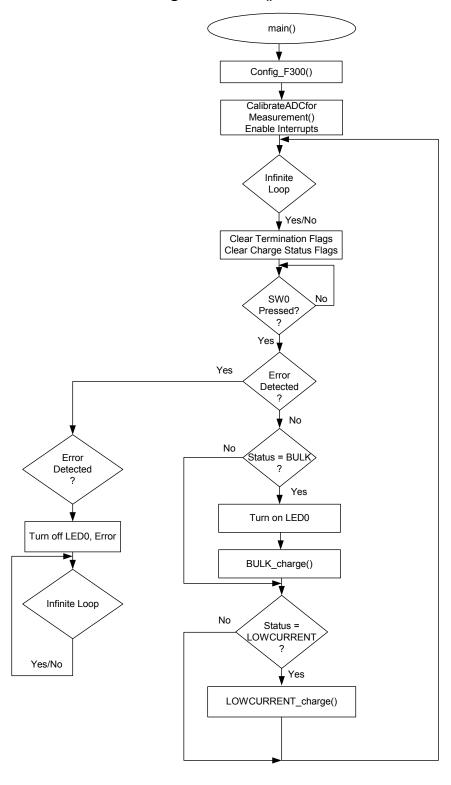


Figure 6. main() Flow Chart.



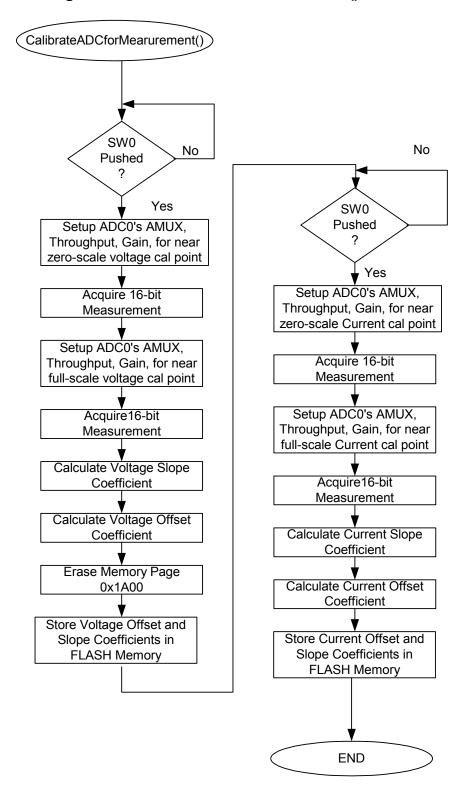


Figure 7. CalibrateADCforMeasurement() Flow Chart.



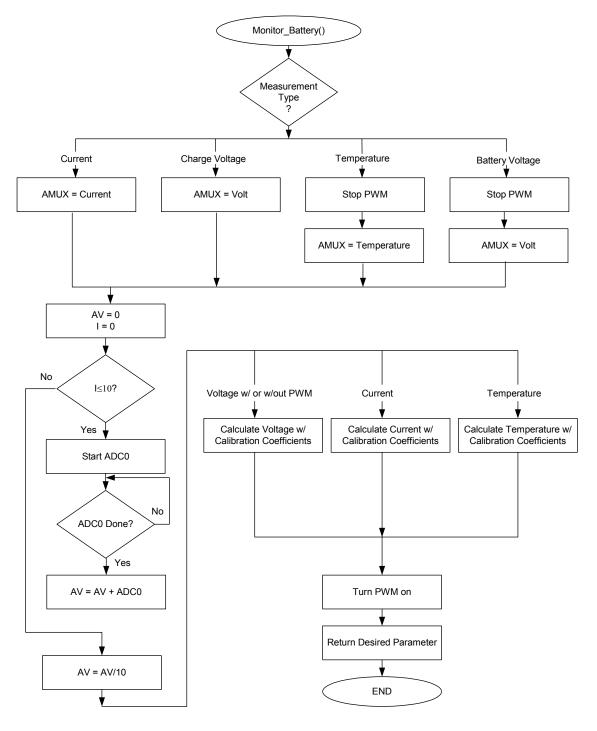


Figure 8. Monitor_Battery() Flow Chart.



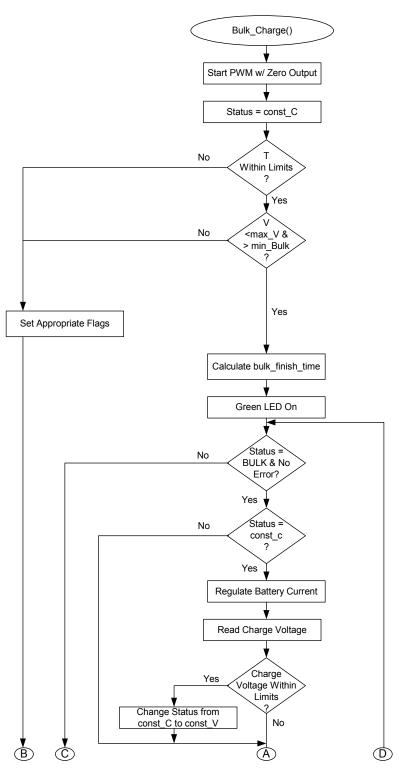


Figure 9. Bulk_Charge() Flow Chart (Part 1).



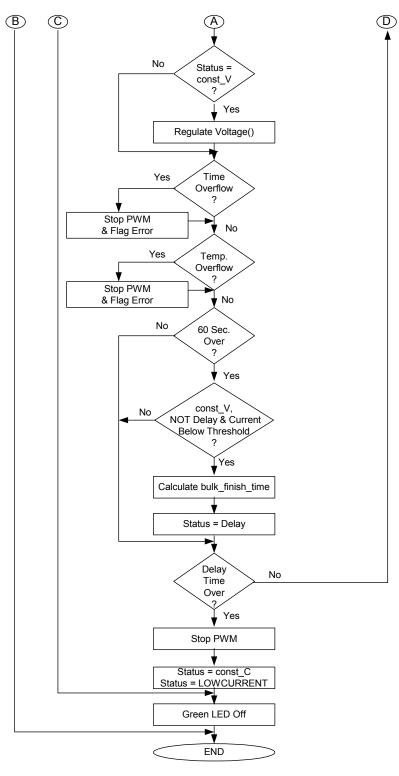


Figure 10. BULKCurrent() Flow Chart (Part 2).



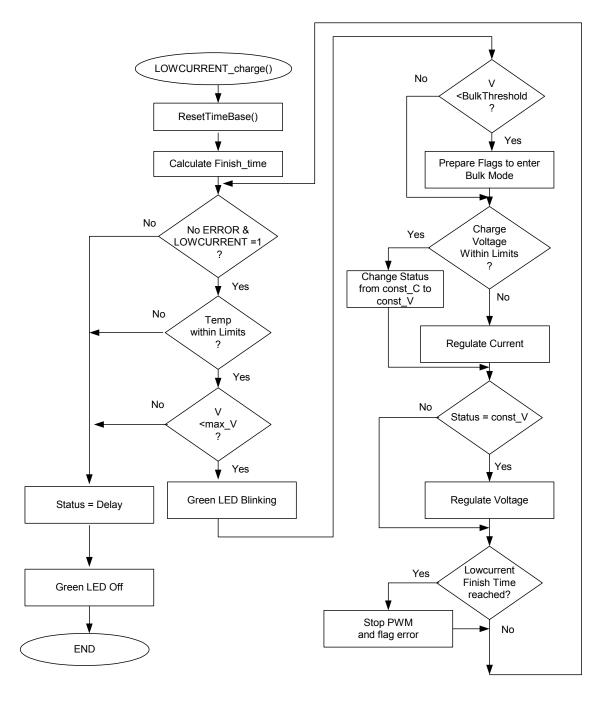


Figure 11. LowCurrent_Charge() Flow Chart.

Turn_PWM_Off()

No CEX0
Counter
<0x0F?
Yes
Increment CEX0
Counter
<0x0F?
No
Disable PWM Mode

END

Figure 12. Turn_PWM_Off() Flow Chart.



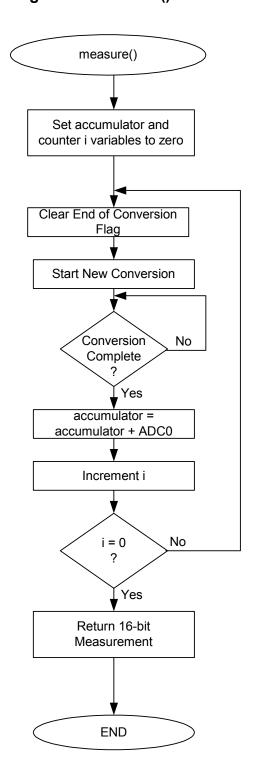


Figure 13. Measure() Flow Chart.



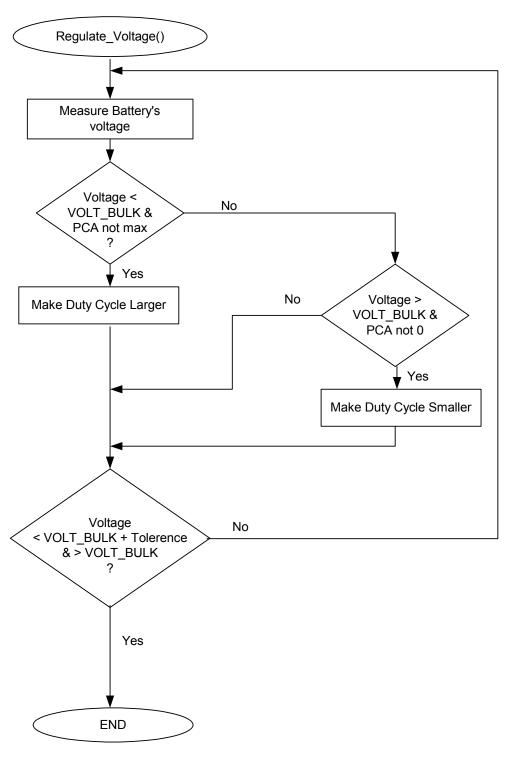


Figure 14. Regulate_Voltage() Flow Chart.



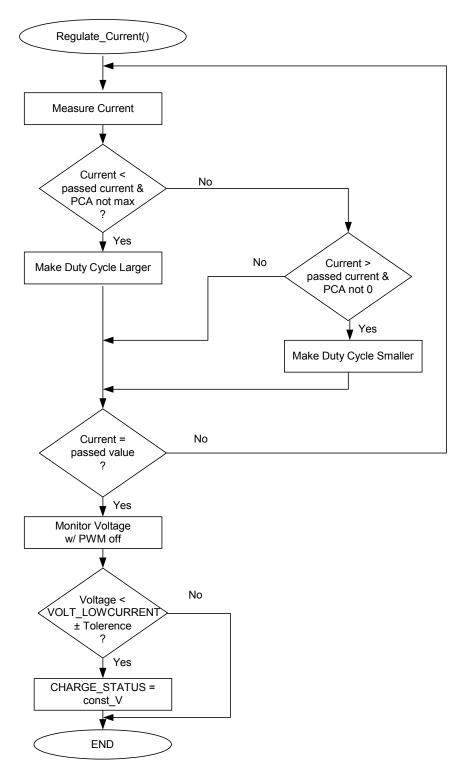


Figure 15. Regulate_Current() Flow Chart.



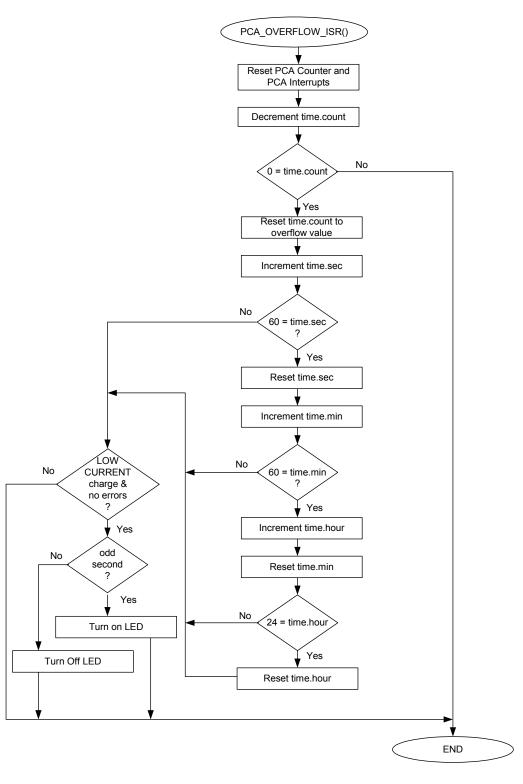


Figure 16. PCA_OVERFLOW_ISR() Flow Chart.



```
//-----
//
// Copyright 2002 Cygnal Integrated Products, Inc.
//
// Filename: LIION BC MAIN.h
// Target Device: 8051F300
// Created: 11 SEP 2002
// Created By: DKC
// Tool chain: KEIL Eval C51
// This header file is used to define all preprocessor directives, prototypes,
// and global variable for LIION BC MAIN.c.
// The user should modify this header file before proceeding as key
   battery parameter limits are set here.
//
//-----
// Function Prototypes
//-----
void Config F300(void);
void Reset_Time_Base(void);
void CalibrateADCforMeasurement(void);
void Regulate Current(int);
void Regulate_Voltage(void);
void Turn PWM Off(void);
int Monitor Battery (unsigned char);
void Bulk Charge(void);
void Lowcurrent Charge(void);
unsigned int Measure(void);
void Delay_Loop(void);
//-----
// UNIONs, STRUCTUREs, and ENUMs
//-----
typedef union LONG {
                             // byte-addressable LONG
  long 1;
  unsigned char b[4];
} LONG;
typedef union INT {
                             // byte-addressable INT
  int i;
  unsigned char b[2];
} INT;
typedef struct
  unsigned long int t count;
  int sec;
                             // global seconds
  int min;
                             // global minutes
  int hour;
                             // global hour
}time struct;
//-----
// Global Variable Definitions
```



```
//-----
time struct TIME;
                           // Global Struct to Track Time
                     // Global Variable to Track Termination
// Global Variable to Track Charging
char bdata TERMINATION;
char bdata CHARGE STATUS;
INT code CHECK_BYTE __at__ 0x1A00; // 0x0A0A Default value, for later use
LONG code VOLT_SLOPE _at_ 0x1A60; // Volt Slope Register
LONG code VOLT_OFFSET _at 0x1A64: // Volt Slope Register
LONG code VOLT_OFFSET _at_ 0x1A64; // Volt Offset Register

LONG code I_NOAMP_SLOPE _at_ 0x1A70; // Current Slope Register,ext. amp off

LONG code I_NOAMP_OFFSET _at_ 0x1A74; // Current Offset Register,ext. amp.of:
                           // Current Offset Register,ext. amp.off
                           // Temporary Storage Variables
LONG temp_LONG_1, temp_LONG_2;
INT temp INT 1, temp INT 2;
                           // Temporary Storage Variables
//-----
// Bit maskable CHARGE STATUS Register Definition
//-----
        = CHARGE STATUS^0;
sbit BULK
                           // bit 0 : BULK charge status bit
= CHARGE_STATUS^7; // bit 7 : Not Currently used
sbit FREE1
//-----
// Bit Maskable TERMINATION Register Definition
//-----
//-----
// Bit maskable PORT Definitions
//-----
          = P0 ^ 0;
                           // bit 0 : SDA In/Output, Pin PO.
sbit SDA
         = P0 ^ 1;
sbit SCL
                           // bit 1 : SCL Output, Pin P1.
                           // bit 2 : PWM Output, Pin P2.
sbit CEX0
         = P0 ^ 2;
                           // bit 3 : LEDO, Pin PO.3
sbit LED0
          = P0 ^ 3;
shit SWO
          = P0 ^ 7;
                            // bit 7 : Switch0, Pin P0.7
                            // AMUX Selections; Analog Inputs
#define TBAT 0xF8;
                            // bit 4 : Temp. Ch.; Analog In
#define IBAT 0x65;
                           // bit 5 : Current Ch.; Analog In
#define VBAT 0xF6;
                           // bit 6 : Voltage Ch.; Analog In
//-----
// 8051F300 PARAMETERS
//-----
#define SYSCLK
                  24500000 // System clock frequency
```



```
#define TEMP_SENSOR_GAIN 3300
                                    // Temp Sensor Gain in (uV / degC)
// PGA gain setting
// PGA gain setting
#define TEMP_GAIN 2
#define CURRENT GAIN
                                      // ADC Voltage Reference (mV)
#define VREF
                          3200
                         0x1C00 // FLASH page used for temp storage
#define SCRATCH PAGE
                          SYSCLK/255 // PWM frequency is 96 kHz
#define PWM CLOCK
//-----
// Calibration/Calculation PARAMETERS
//-----
                                   // 1st cal point for 2 point cal.
// 2nd cal point for 2 point cal.
// 1st cal point for 2 point cal.
// 2nd cal point for 2 point cal.
// RSENSE is assumed to be 1/2 ohm
// 10k Ohms, Voltage Divide Resistor
// 20k Ohms, Voltage Divide Resistor
                         67
#define V1 CAL
                         2800
#define V2 CAL
#define I1 CAL
                         67
                         133
#define I2 CAL
#define RSENSE
                         1
#define RESB
                          20
#define RESAB
                          30
#define TEMP SLOPE ((long) TEMP GAIN * TEMP SENSOR GAIN * 65536 / 100 / VREF)
                                        // An estimate of the Temperature<SLOPE>
                                        // in [tenth codes / K]
                                        // The temperature measurement is
                                        // within 3 degrees of accuracy.
//-----
// Monitor Battyer Switch PARAMETERS
//-----
#define TEMPERATURE 7 // Value for Switch Statement #define VOLTAGE 5 // Value for Switch Statement #define VOLTAGE_PWM_OFF 3 // Value for Switch Statement #define CURRENT 1 // Value for Switch Statement
//-----
// Battery/Pack Parameters
//-----
#define CELLS 1 // Number of cells in the battery pack #define CAPACITY 150 // mAh, Battery Capacity (LiIon)
#define CAPACITY 150 // mAh, Battery Capacity (LiIon)
#define LiIon_CELL_VOLT 4200 // mV, Nominal Charge Voltage
#define I_BULK (unsigned int) (CAPACITY)
#define I_LOWCURRENT (unsigned int) (CAPACITY/4)
#define VOLT_BULK (unsigned int) (LiIon_CELL_VOLT)
#define VOLT LOWCURRENT
                          (unsigned int) (LiIon CELL VOLT)
#define VOLT TOLERANCE
                         (unsigned int) (LiIon CELL VOLT/100) // 1 Percent Acc
#define CURRENT TOLERENCE (unsigned int)(CAPACITY/10) // 10 Percent Acc
// Battery Characteristics: Charge TERMINATION Limits
//-----
#define MIN_TEMP_ABS 26300 // Abs. min. TEMPERATURE = -10 C, 263K
#define MAX_TEMP_ABS 32300 // Abs. max. TEMPERATURE = 50C, 323K:
```



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```
#define MIN_VOLT_BULK
                            3000
                                     // Minimum BULK Voltage
#define MAX VOLT ABS
                            (unsigned int) (CELLS * LiIon CELL VOLT)
#define MIN I BULK
                           (unsigned int) (CAPACITY/4)
#define MAX TIME LOWCURRENT 30
                                     // Max Lowcurrent Charge Time = 90min
#define MAX_TIME_BULK
                                      // Maximum BULK Charge Time = 90 min
                                      // at 1C CURRENT
                                     // DELAY = 30min after "MIN_I_BULK"
#define BULK_TIME_DELAY
                           30
// END OF FILE
```



```
//-----
// Copyright 2002 Cygnal Integrated Products, Inc.
//
// Filename: LIION BC MAIN.c
// Target Device: 8051F300
// Created: 11 SEP 2002
// Created By:
             DKC
// Tool chain:
           KEIL Eval C51
// This is a stand alone battery charger for a Lithium ION battery.
// It utilizes a buck converter, controlled by the on-chip 8-bit PWM,
// to provide constant current followed by constant voltage battery charge.
//-----
// Includes
//----
#include <c8051f300.h>
#include "LIION BC MAIN.h"
                              // Battery Hearder File
//----
// Functions
//-----
void Config F300(void)
{ RSTSRC = 0 \times 02;
                               // Enable VDD Monitor
       = 0x70;
 XBR0
                               // Skip P0.4,5,6; they're analog In
                              // Enable SMBus on P0.0, P0.1, and CEX0
 XBR1
       = 0x44;
                              // as PWM at P0.2
 YBR2
       = 0x40;
                               // Enable crossbar and weak pull-ups
 POMDOUT = 0x0C;
                              // Set P0.2 & P0.3 output to push-pull
 POMDIN = 0x8F;
                               // Configure P0.4,5,6 as Analog Inputs
 OSCICN = 0 \times 0.7;
                               // Set SYSCLK to 24.5MHz, internal osc.
 ADC0CN
       = 0xC0;
                               // Turn on the ADC Module;
                               // enable low power mode for settling
 REFOCN = 0x0C;
                               // Configure ADC's to use VDD for
                               // Voltage Reference,
                               // Enable On-chip Temperature Sensor
//----
// PCA Configuration
 PCAOMD = 0x00;
                              // Disable WDT
 PCAOMD = 0x08;
                              // Set PWM Time base = SYSCLK
 PCA0L
      = 0x00;
                              // Initialize PCA Counter to Zero
 PCAOH = 0x00;
 PCAOCN = 0x40;
                              // Enable PCA Counter
                               // Clear PCA Counter Overflow flag
 //Module 0
 PCAOCPMO = 0x00;
                               // Configure CCMO to 8-bit PWM mode
 PCAOCPLO = 0xF0;
                               // Initialize PCA PWM to small duty cycle
 PCAOCPHO = 0xF0;
                               // 0xF0 Ensures a Soft Initial Charge
```



```
//Module 1
 PCAOCPM1 = 0x49;
                              // Configure Module 1 as software timer
 PCAOCPL1 = 0xFF;
                               // Initialize to 255 so that Interrupt
                                   is generated when PCA ends
                               // 8-bit PWM Cycle
 PCAOCPH1 = 0x00;
                               // PCAOCPH is the high byte of the
                               //
                                  Output Compare Module
 EIE1
       = 0x08;
                               // Enable PCA Overflow Interrupt
}
//----
// Reset Time Base - Resets all Time Counting Values
//-----
void Reset_Time_Base()
 TIME.sec = 0x00;
 TIME.min = 0 \times 00;
 TIME.hour = 0 \times 00;
 TIME.t_count = PWM_CLOCK;
//-----
// Delay - This is a Delay to permit time for Switches to Debounce
//-----
void Delay Loop (void)
 long i=0;
 for (i=0; i<100000; i++);
//-----
// Initialize CalibrateADCforVoltageMeasurement
//-----
// This function calibrates the voltage channel and stores the calibration
// coefficients in the parameters volt_slope and volt_offset.
//
void CalibrateADCforMeasurement()
// This calibration routine uses a 2 point cal.
                            // FLASH write pointer
{ unsigned char xdata *pwrite;
 EA = 0;
                               // Disable All Interrupts
 // Wait until 1st calibration voltage is ready for cal
 while (SW0 == 1);
                               // Wait until SWO pushed
 Delay Loop();
                               // Wait for Switch Bounce
 // Once ready, Get the first calibration voltage
 AMXOSL = VBAT;
                              // Select appropriate input for AMUX
 ADCOCF = (SYSCLK/5000000) << 3;
                              // ADC conversion clock = 5.0MHz
 ADCOCF &=0xF8;
                              // Clear any Previous Gain Settings
 ADCOCF \mid = 0 \times 01;
                               // PGA gain = 1
 temp INT 1.i = Measure();
 // Wait until 2nd calibration voltage is ready for cal
 while (SW0 == 1);
                               // Wait until SWO pushed
 Delay_Loop();
                               // Wait for Switch Bounce
```



```
// Once ready, Get the 2nd calibration voltage
AMXOSL = VBAT;
                                     // Change Mux for second point
temp INT 2.i = Measure();
// Calculate the SLOPE
                                     // V1 and V2 are in tenth of a degree
temp LONG 1.1 = (unsigned) (temp INT 2.i-temp INT 1.i);
temp LONG 1.1 *= (unsigned)100; // Account for Math Truncation Error
temp LONG 1.1 /= (unsigned) (V2 CAL - V1 CAL);
// Calculate the OFFSET
temp_LONG_2.1 = (unsigned) temp_INT_1.i;
temp LONG 2.1 -= (signed) (temp LONG 1.1 * V1 CAL/100);
temp LONG 1.1 = 2050;
                                     // If no cal. use these
temp_LONG_2.1 = 0;
                                      // as default values
// Erased memory at page 0x1A00
pwrite = (char xdata *)&(CHECK BYTE.b[0]);
PSCTL = 0x03;
                                      // MOVX writes target FLASH memory;
                                      // FLASH erase operations enabled
FLKEY = 0xA5;
                                      // FLASH key sequence #1
FLKEY = 0xF1;
                                      // FLASH key sequence #2
*pwrite = 0x00;
                                      // initiate PAGE erase
// Write the Volt SLOPE and OFFSET to Flash
PSCTL = 1;
                                      // MOVX writes to Flash
pwrite = (char xdata *)&(VOLT SLOPE.b[0]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 1.b[0];
pwrite = (char xdata *)&(VOLT SLOPE.b[1]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 1.b[1];
pwrite = (char xdata *)&(VOLT SLOPE.b[2]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 1.b[2];
pwrite = (char xdata *)&(VOLT SLOPE.b[3]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 1.b[3];
pwrite = (char xdata *)&(VOLT OFFSET.b[0]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 2.b[0];
pwrite = (char xdata *)&(VOLT OFFSET.b[1]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 2.b[1];
pwrite = (char xdata *)&(VOLT OFFSET.b[2]);
FLKEY = 0xA5;
FLKEY = 0xF1;
                                      // enable flash write
*pwrite = temp LONG 2.b[2];
```



```
pwrite = (char xdata *)&(VOLT OFFSET.b[3]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                   // enable flash write
 *pwrite = temp LONG 2.b[3];
 PSCTL = 0;
                                    // MOVX writes target XRAM
//-----
// Initialize CalibrateADCforCurrentMeasurement NOAMP
//-----
// This function calibrates the current channel with no external amp
// and stores the calibration coefficients in the
// parameters i_noamp_slope and i_noamp_offset.
//
// This calibration routine uses a 2 point cal.
 // Wait until calibration voltage is ready for cal
 while (SW0 == 1);
                                    // Wait until SWO pushed
 Delay Loop();
                                    // Wait for Switch Bounce
 // Once ready, Get the first calibration voltage
 AMXOSL = IBAT;
                                   // Select appropriate input for AMUX
                                   // ADC conversion clock = 5.0MHz
 ADCOCF = (SYSCLK/5000000) << 3;
 ADCOCF &=0xF8;
                                   // Clear any Previous Gain Settings
 ADCOCF \mid = 0 \times 03;
                                   // Set PGA gain = 4
 temp INT 1.i = Measure();
                                  // Acquire 16-bit Conversion
 temp INT 1.i *= 2;
                                   // Account for Differential Mode
 // Wait until 2nd calibration voltage is ready for cal
 while (SW0 == 1);
                                   // Wait until SWO pushed
 Delay Loop();
                                    // Wait for Switch Bounce
 // Once ready, Get the 2nd calibration voltage
 temp INT 2.i = Measure(); // Acquire 16-bit Conversion
 temp INT 2.i *=2;
                                    // Account for Differential Mode
 // Calculate the SLOPE
 temp_LONG_1.1 = (unsigned)(temp_INT_2.i - temp_INT_1.i);
 temp LONG 1.1 /= (unsigned) (I2 CAL - I1 CAL);
 temp LONG 1.1 /= (unsigned) CURRENT GAIN; // Account for Gain
 // Calculate the OFFSET
 temp LONG 2.1 = (signed) (temp INT 1.i/CURRENT GAIN);
 temp LONG 2.1 -= (signed) (temp LONG 1.1 * V1 CAL/100);
 temp LONG 1.1 = 2050;
                                    // If no cal. use these
 temp LONG 2.1 = 0;
                                    // as default values
 // Memory at 0x1A00 is already erased
 // Write the Volt SLOPE and OFFSET to Flash
 PSCTL = 1;
                                    // MOVX writes to Flash
 pwrite = (char xdata *)&(I NOAMP SLOPE.b[0]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                    // enable flash write
 *pwrite = temp LONG 1.b[0];
 pwrite = (char xdata *)&(I NOAMP SLOPE.b[1]);
 FLKEY = 0xA5;
                                    // enable flash write
 FLKEY = 0xF1;
 *pwrite = temp_LONG 1.b[1];
 pwrite = (char xdata *)&(I_NOAMP_SLOPE.b[2]);
```



```
FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 1.b[2];
 pwrite = (char xdata *)&(I NOAMP SLOPE.b[3]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 1.b[3];
 pwrite = (char xdata *)&(I NOAMP OFFSET.b[0]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 2.b[0];
 pwrite = (char xdata *)&(I NOAMP OFFSET.b[1]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 2.b[1];
 pwrite = (char xdata *)&(I NOAMP OFFSET.b[2]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 2.b[2];
 pwrite = (char xdata *)&(I NOAMP OFFSET.b[3]);
 FLKEY = 0xA5;
 FLKEY = 0xF1;
                                  // enable flash write
 *pwrite = temp LONG 2.b[3];
 PSCTL = 0;
                                  // MOVX writes target XRAM
}
//-----
// Measure
//-----
//
// This routine averages 65536 ADC samples and returns a 16-bit unsigned
// result.
//
unsigned int Measure (void)
{
 unsigned i;
                                  // sample counter
 unsigned long accumulator=0L;
                                  // here's where we integrate the
                                  // ADC samples
 // read the ADC value and add to running total
 i = 0;
 do {
   ADOINT = 0;
                                  // clear end-of-conversion indicator
   ADOBUSY = 1;
                                  // initiate conversion
   while (!ADOINT);
                                  // wait for conversion to complete
   accumulator += ADC0;
                                  // read adc value and accumulate
   i++:
                                  // update counter
 } while (i != 0 \times 0000);
 // the accumulator now contains 16 added bits of which 8 are usable
 return (unsigned int) (accumulator >> 8);
}
//-----
// Regulate Current
//-----
// This routine monitors the battery's current and adjusts
// the PWM (i.e. duty cycle) to keep the current at a known value
```



```
//
void Regulate Current(int passed current)
{ unsigned int temp = 0;
 do{
   temp = Monitor Battery(CURRENT);  // Measure Current
  if (temp < passed current)</pre>
     PCAOCPHO--;
   if (temp > passed_current)
      PCA0CPH0++;
 }while ((temp < (passed_current - CURRENT_TOLERENCE)) | |</pre>
        (temp > (passed current + CURRENT TOLERENCE)));
                                  // I BULK or I LOWCURRENT is set now
 temp = Monitor Battery(VOLTAGE PWM OFF);
                                  // If VOLTAGE within range,
                                  // change from constant CURRENT charge
                                  // mode to constant VOLTAGE charge mode
 if ((temp >= (VOLT LOWCURRENT - VOLT TOLERANCE)) &&
  (temp <= (VOLT_LOWCURRENT + VOLT_TOLERANCE)))</pre>
   CONST C = 0;
   CONST V = 1;
}
//-----
// Regulate_Voltage
//----
// This routine monitors the battery's voltage and adjusts
// the PWM (i.e. duty cycle) to keep the voltage at a known value
//
void Regulate Voltage(void)
{ unsigned int temp = 0;
                                  // set VOLT BULK (with "soft start")
 do{
   temp = Monitor_Battery(VOLTAGE);
  if (temp < VOLT BULK)
    PCA0CPH0--;
   if (temp > VOLT BULK)
    PCA0CPH0++;
 }while ((temp < (VOLT_BULK - VOLT_TOLERANCE)) | |</pre>
          (temp > (VOLT BULK + VOLT TOLERANCE)));
                                  // VOLTAGE is set now
}
//----
              ______
// Turn PWM Off
//-----
// This routine peforms a soft charge turn off by taking the PWM's
// duty cycle slowly to zero.
//
void Turn_PWM_Off(void)
{
```



```
do{
   if (PCAOCPHO < 0xFO)
     PCA0CPH0++;
  }while (PCA0CPH0 < 0xF0);</pre>
  // Duty Cycle is now small and safe to turn off.
 PCAOCPMO = 0x00;
                                       // Disable PWM
// Monitor Battery
//-----
// This routine acts as a switch when gathering different conversion types.
// It adjusts the throughput, adjust the AMUX and returns the current in mA,
// voltage in mV, and temperature in C, 2% accurate.
int Monitor Battery(unsigned char value)
 char i;
 unsigned long av =0;
 long signed result;
 ADCOCF = (SYSCLK/5000000) << 3; // ADC conversion clock = 5.0MHz
 ADCOCF &= 0xF8;
                                       // Clear any Previous Gain Settings
 switch (value)
   case TEMPERATURE:
                                      // Turn PWM Off
     Turn PWM Off();
     AMXOSL = TBAT;
                                      // Select appropriate input for AMUX
     ADCOCF \mid = 0 \times 02;
                                      // Set PGA gain = 2
     break;
   case VOLTAGE:
     AMXOSL = VBAT;
                                      // Select appropriate input for AMUX
     ADCOCF \mid = 0 \times 01;
                                      // Set PGA gain = 1
     break;
   case VOLTAGE PWM OFF:
     Turn PWM Off();
                                      // Turn PWM Off
                                      // Select appropriate input for AMUX
     AMXOSL = VBAT;
     ADCOCF \mid = 0 \times 01;
                                       // Set PGA gain = 1
     break;
   case CURRENT:
     AMXOSL = IBAT;
                                      // Select appropriate input for AMUX
     ADCOCF \mid = 0 \times 03;
                                      // Set PGA gain = 4
     break;
  //Compute average of next 10 A/D conversions
  for(av=0,i=10;i;--i){
   AD0INT = 0;
                                       // clear end-of-conversion indicator
   ADOBUSY = 1;
                                       // initiate conversion
   while(!AD0INT);
                                      // wait for conversion to complete
   av = av + ADC0;
```



```
av = av/10;
                                  // Compute the average
 av = av << 8;
                                  // Convert to 16-bit conversion
                                  // ...to account for 16-bit cal.
                                     coefficients
 PCAOCPMO = 0x42;
                                  // Turn on PWM
 switch (value)
 { case TEMPERATURE:
     result = (long) av * 1000/TEMP_SLOPE;
    break;
   case VOLTAGE:
   case VOLTAGE PWM OFF:
   result = (av - VOLT OFFSET.1); // Account for System Errors
   result /= VOLT SLOPE.1;
                                 // Convert to Voltage in Millivolts
   result *= 100;
                                 // Account for Math Truncation Error
   result *= RESAB;
                                  // Account for Divide Resistors
   result /= RESB;
   break;
   case CURRENT:
    result = av*2;
                                  // Account for Differential Mode
    result *= 100;
                                 // Account for Math Truncation Error
    result /= RSENSE;
                                 // Account for Sense Resistor
    result *= RESAB;
                                 // Account for Divide Resistors
    result /= RESB;
    result /= CURRENT GAIN;
    break;
 return (int) result;
}
//----
// Bulk Charge Function
//-----
void Bulk_Charge(void)
 unsigned int temp = 0;
 unsigned int bulk_finish_hour = 0;
 unsigned int bulk finish min = 0;
 unsigned int delay_hour = 0;
 unsigned int delay_min = 0;
 unsigned int last min = 0;
 Reset_Time_Base();
                                  // Reset Time Base to zero
                                  // Calculate BULK charge finish time
 bulk_finish_min = (TIME.min + MAX_TIME_BULK);
 bulk finish hour = TIME.hour;
 while (bulk_finish_min > 60)
   bulk finish min = bulk finish min - 60;
   bulk finish hour++;
```



```
CONST C = 1;
                                     // Start in constant current charge mode
DELAY = 0;
                                      // Reset timer DELAY
temp = Monitor Battery(TEMPERATURE); // Monitor Temperature
                                      // Is temperature within range?
if ((temp > MIN TEMP ABS) && (temp < MAX TEMP ABS))
  temp = Monitor Battery(VOLTAGE);
                                      // Monitor Voltage
                                      // Is Voltage within range?
  if ((temp <= (MAX VOLT ABS + VOLT TOLERANCE)) && temp > MIN VOLT BULK)
   PCAOCPMO = 0x42;
                                      // Configure CCMO to 8-bit PWM mode
   // Enter main loop in Bulk Charge()
    while ((BULK == 1) && (ERROR == 0))
      if (CONST C == 1)
       Regulate Current(I BULK); // Charge with Constant Current
      else if (CONST V == 1)
       Regulate Voltage();
                                    // Charge with Constant Voltage
      // Now, Check for error and charge termination conditions
      // If above max charge time, flag error
      // Test for BULK Charge Time Out
                                      // Monitor Time
      if ((TIME.hour == bulk finish hour) && (TIME.min == bulk finish min)
        && (DELAY == 0))
       Turn PWM Off();
                                     // Turn Off PWM
                                     // Set Time max error flag
       TIME MAX = 1;
       ERROR = 1;
                                     // Set general error flag
      }
                                      // Monitor Temperature
      temp = Monitor Battery(TEMPERATURE);
      if ((temp < MIN TEMP ABS) && (temp > MAX TEMP ABS))
       Turn PWM Off();
                                     // Turn Off PWM
      if (temp < MIN TEMP ABS)
         TEMP MIN = 1;
                                     // Set Temperature below minimum flag
        else
         TEMP MAX = 1;
                                     // Set Temperature exceeds maximum flag
       ERROR
              = 1;
                                     // Set general error flag
      }
                                      // Minute elapsed?
                                      // Check for minimum current
                                      // if reached, enter last DELAY charge
      if (TIME.min != last min)
        last min = TIME.min;
        if ((CONST V == 1) && (DELAY == 0) && (Monitor Battery(CURRENT)
           <= MIN I BULK))
```



```
{
                                    // Calculate TOP OFF Battery Time finish time
           delay min = (TIME.min + BULK TIME DELAY);
          delay hour = TIME.hour;
          while (delay min > 60)
            delay_min = delay_min - 60;
            delay hour++;
          DELAY = 1;
                                   // Set Delay Flag
         }
                                    // Monitor Delay time, time up?
         if ((TIME.hour == delay hour) &&(TIME.min == delay min) &&
           (DELAY == 1))
                                    // Turn Off PWM
          Turn PWM Off();
          CONST V = 0;
                                    // Exit CONST V
          CONST C = 1;
                                    // Prepare to enter CONST_C
                                   // Prepare to exit BULK mode
          BULK = 0;
          LOWCURRENT = 1;
                                   // Prepare to enter LOWCURRENT Mode
         }
       }
     }
                                   // End Main While loop
   }
   else if(ERROR == 0)
     if (temp > (MAX VOLT ABS + VOLT TOLERANCE))
     { VOLT MAX = 1;
                                   // Set Max Voltage error flag
      ERROR = 1;
                                    // Set general error flag
    else if(temp < MIN VOLT BULK)</pre>
     { VOLT MIN = 1;
                                    // Set Minimum bulk voltage error flag
                                    // Switch to LOWCURRENT mode
       LOWCURRENT = 1;
       BULK = 0;
                                    // Exit Bulk Charge mode
     }
                                    // battery's voltage very low
   }
  }
 else if(ERROR == 0)
                                   // Absolute temperature out of range?
   if (temp < MIN TEMP ABS)
    TEMP MIN = 1;
                                    // Set Temperature below minimum flag
   else
    TEMP_MAX = 1;
                                    // Set Temperature exceeds maximum flag
    ERROR = 1;
                                    // Set general error flag
 }
}
//----
// Lowcurrent Charge
//-----
void Lowcurrent Charge (void)
 unsigned int temp = 0;
 unsigned int lowcurrent_finish_min = 0;
```



```
unsigned int lowcurrent finish hour = 0;
Reset Time Base();
                                      // Reset Time base to zero
                                      // Calculate LOWCURRENT finish time
lowcurrent finish min = (TIME.min + MAX TIME LOWCURRENT);
lowcurrent finish hour = TIME.hour;
while (lowcurrent finish min > 60)
 lowcurrent finish min = lowcurrent finish min - 60;
  lowcurrent_finish hour++;
// Enter Main Lowcurrent Loop.
// Only exits are upon error and full charge
while ((LOWCURRENT == 1) && (ERROR == 0))
  temp = Monitor Battery(TEMPERATURE);// Get Temperature Reading
                                      // Is TEMPERATURE within limits
  if ((temp > MIN TEMP_ABS) && (temp < MAX_TEMP_ABS))
   // Is Battery's Charge Voltage below max charge voltage
   temp = Monitor Battery(VOLTAGE); // Get Voltage Reading
    if (temp <= (VOLT LOWCURRENT + VOLT TOLERANCE))</pre>
      if (CONST C == 1)
                                      // CONST C ?, charge w/ constant current
        Regulate Current (I LOWCURRENT);
      if (CONST V == 1)
                                      // CONST V?, charge w/ constant voltage
       Regulate Voltage();
      if ((temp >= MIN VOLT BULK) && (DELAY == 0))// Bulk Threshold voltage met?
      { LOWCURRENT = 0;
                                      // Exit LOWCURRENT mode
       BULK = 1;
                                      // Switch to Bulk Charge mode
                                      // Check elapsed time
      if ((TIME.hour == lowcurrent finish hour) &&
      ( TIME.min == lowcurrent finish min))
       TIME MAX = 1;
                                     // Set Time MAX error flag
       ERROR
               = 1;
                                      // Set general error flag
      }
    else if (ERROR == 0)
                                      // Voltage to high?
     VOLT MAX = 1;
                                      // Set Max voltage error flag
     ERROR
                                      // Set general error flag
   }
  }
  else if (ERROR == 0)
                                     // Absolute temperature out of range?
   if (temp < MIN TEMP ABS)
      TEMP MIN = 1;
                                      // Set Temperature below minimum flag
    else
     TEMP MAX = 1;
                                      // Set Temperature exceeds maximum flag
    ERROR = 1;
                                      // Set general error flag
```



```
}
//-----
void main(void)
 EA = 0;
                                 // Disable All Interrupts
 Reset_Time_Base();
                                 // Config F300
 Config_F300();
 CalibrateADCforMeasurement();
                                 // Calibrate F300
                                  // Enable All Active Interrupts
 EA = 1;
 while(1)
   LED0 = 0;
                                  // Turn LED0 off
   TERMINATION = 0 \times 00;
                                  // Reset Termination Flags
   CHARGE STATUS = 0 \times 00;
                                  // Reset Charge Status Flags
   BULK = 1;
                                  // Start in LOWCURRENT Charge mode
   CONST_C = 1;
   while (SW0 == 1);
                                 // Wait until SWO pushed
   Delay_Loop();
                                  // Wait for Switch Bounce
   while (ERROR == 0)
    if (BULK == 1)
      LED0 = 1;
                                  // Turn LEDO, indicates Bulk Mode
      Bulk Charge();
                                  // Enter Bulk Charge Mode
     if (LOWCURRENT == 1)
                                  // Enter Lowcurrent_Charge function
      Lowcurrent_Charge();
                                  // Toggle LED0 at 1 Hz rate via ISR
   }
   if (ERROR == 1)
                                 // Turn PWM Off
    Turn PWM Off();;
                                  // Turn OFF LED0 to indicate "ERROR".
    LED0 = 0;
    EA = 0;
                                  // Disable All Interrupts
                                  // Enter a eternal loop
    while (1);
                                  // No recovery except "reset-button"
   }
 }
}
//----
// PCA ISR
//-----
// This routine counts the elapsed time in seconds, minutes, hours.
// It also toggles LEDO every second when in Lowcurrent Charge Mode.
// This routine interrupts every time the PCA counter overflows, every 256
// SYSCLK cycles. After SYSCLK/256 interrupts, one second has elapsed.
void PCA_OVERFLOW_ISR (void) interrupt 9
```



```
PCAOCN = 0x40;
                                      // Reset all PCA Interrupt Flags
 PCAOH = 0x00;
                                      // Reset High Byte of PCA Counter
                                      // of 8-bit PWM we are using Module1
 if (0x0000 == --TIME.t count)
                                // Reset 1 Second Clock
   TIME.t count = PWM CLOCK;
                                      // Account for elapsed seconds
   if (60 == ++TIME.sec)
   {
                                     // Reset second counter every minute
     TIME.sec = 0x00;
     if ( 60 == ++TIME.min )
                                  // Account for elapsed minutes
                                     // Reset minute counter every hour
       TIME.min = 0x00;
       if (24 == ++TIME.hour)
                                   // Account for elapsed hours
        TIME.hour = 0 \times 00;
                                     // Reset hour counter every day
     }
   }
   if ((LOWCURRENT == 1) && (ERROR == 0))
                                      // Blink LEDO at 1 Hz if in Lowcurrent
     if (TIME.sec % 2)
       LED0 = 0;
                                      // Turn on LED every odd second
     else
      LED0 = 1;
                                     // Turn on LED every even second
   }
  }
}
```



// END OF FILE

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